

## Computer Modeling (S) (425)

CONTESTANT NUMBER		
RATING SHEET – COMPLETE ONE	PER CONTESTAN	r
PRESENTATION SCORE		
Judge 1 (100 points)		
Judge 2 (100 points)		
Judge 3 (100 points)		
Total Judges' Points		
Divided by # of Judges		
AVERAGE PRESENTATION SCORE		(100 maximum)
SPECIFICATION SCORE		( 20 maximum)
TECHNICAL SCORE		
Judge 1 (310 points)		
Judge 2 (310 points)		
Judge 3 (310 points)		
Total Judges' Points		
Divided by # of Judges		
AVERAGE TECHNICAL SCORE		(310 maximum)
TOTAL SCORE		(430 maximum)
RANK		



## **Computer Modeling (S) (425)**

Judge Number	Contestant Number
Judge Humber	

## **Presentation Scoring Rubric**

Items to Evaluate	Below Average	Average	Good	Excellent	Points Earned
Ability to explain the development process	1-5	6-10	11-15	16-20	
Ability to explain the design process	1-5	6-10	11-15	16-20	
Ability to explain the use of innovative technology	1-5	6-10	11-15	16-20	
Ability to explain use and development of media elements	1-5	6-10	11-15	16-20	
Presentation quality/style	1-5	6-10	11-15	16-20	
TOTAL PRESENTATION POINTS (100 points maximum)					

Props and/or additional items shall not be used as a basis for scoring.

## **Specification Scoring Rubric**

SPECIFICATION POINTS:		<b>Points</b>
All points or no points per item are awarded by the proctor per contestant, <i>not</i> per judge.		
Set-up lasted no longer than three (3) minutes – 5 points	ree (3) minutes – 5 points	
Presentation lasted no longer than ten (10) minutes – 5 points	10	
Documentation submitted at time of check-in: keyed and signed <u>Individual Entry</u>		
Form (1 copy), Concept Art/Prototypes (1 copy), and Release Form(s) (1 copy) at	4.0	
time of presentation	10	
Must have copies for preliminaries and finals		
TOTAL SPECIFICATION POINTS (20 points maximum)		

**TOTAL MAXIMUM POINTS = 430**