

COMPUTER ANIMATION TEAM (S) - REGIONAL 2016 ANSWER KEY Page 1 of 2

COMPUTER ANIMATION TEAM (440)

—Secondary—

REGIONAL – 2016

Judges/Graders: Please double check and verify all scores and answer keys!

Property of Business Professionals of America.

May be reproduced only for use in the Business Professionals of America

Workplace Skills Assessment Program competition.



COMPUTER ANIMATION TEAM (S) - REGIONAL 2016 ANSWER KEY Page 2 of 2

Description

Create a computer-generated visualization animation, not to exceed two (2) minutes, based upon the assigned topic provided.

Topic

Recreate the Boston Tea Party. Examples could include, but are not required or limited to ships, people, water, crates, or docks.

Teams who do not submit an entry following this topic will be disqualified.

JUDGING PROCEDURE

- Teams will be introduced by team number. Contestants may continue to wear their name badges.
- As a team of judges, formulate two to three questions to ask at the conclusion of the presentation. Be sure to ask the same questions of each team.
- Teams will present before a panel of judges and timekeeper.
- The length of set-up/wrap-up will be no more than five (5) minutes.
- The length of the presentation will be no more than ten (10) minutes; followed by judges' questions not to exceed five (5) minutes.
- Excuse teams upon completion of judges' questions.
- There can be no ties in the top ten (10) teams. It is the responsibility of the judges to break any ties.
- Administrator will fill out ranking sheet prior to dismissing the judges.
- If more than one (1) section is necessary, finalists will be determined by selecting an equal number from each section.
- Give administrator all Judges' Scoring Rubrics, Judge Comment Sheets and contest materials.
- No audience is allowed in the contest room.

Please double-check and verify all scores!